

Accessibility in VR

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Examples

Subtitles in Virtual Reality

<https://itch.io/games/accessibility-subtitles/tag-virtual-reality>

Extensions/Development

WalkinVR Driver

<http://www.walkinvrdriver.com/>

A-Frame

<https://aframe.io>

Reports/Surveys

VR Accessibility Survey for People with Disabilities

<https://drive.google.com/file/d/0B0VwTVwReMqLMFIzdVVaVdaTFk/view>

Articles/Blogs

Making VR Accessible for People with Physical Disabilities

<https://makezine.com/2017/06/29/making-vr-accessible-for-people-physical-disabilities/>

New Report from ILMxLab & Disability Visibility Project Shares Insights on VR Accessibility Design

<https://www.roadtovr.com/disability-visibility-project-and-ilmxlab-share-lessons-learned-about-vr-accessibility-design/>

VR & accessibility

https://www.gamasutra.com/blogs/IanHamilton/20161031/284491/VR__accessibility.php

Presence In those With and Without Sight: Audio Description and Its Potential for Virtual Reality Applications

<https://www.acb.org/adp/docs/cybertherapy%20article%20final%20draft%20March%201.pdf>

Virtual Reality Interactive Environments for the Blind

<http://www.dmu.ac.uk/research/research-faculties-and-institutes/technology/viral/research/virtual-reality-interactive-environments-for-the-blind.aspx>

VIRTUAL REALITY (VR): ACCESSING ITS POTENTIAL

https://mediaaccess.org.au/latest_news/digital-technology/virtual-reality-vr-accessing-its-potential

Exploring VR's accessibility problem

<https://www.foundry.com/trends/vr-ar-mr/accessibility-vr>

Guides/References

Accessibility of Virtual Reality Environments

<https://unimelb.edu.au/accessibility/guides/vr-old>

Includification

<https://www.includification.com>

Emerging Tech

“White Cane” Hololens Application Helps Blind See via Sound

<https://healthiar.com/white-cane-hololens-application-helps-blind-see-via-sound>

Touching the Virtual: How Microsoft Research is Making Virtual Reality Tangible

<https://www.microsoft.com/en-us/research/blog/touching-virtual-microsoft-research-making-virtual-reality-tangible/>

Videos/Lectures/Podcasts

A11yNYC Aug 2018 - Inclusive Web-based Virtual Reality: A11Y & WebXR Immerses the Visually Impaired

<https://www.youtube.com/watch?v=bSt3G8Rx5R8&feature=youtu.be>

An Illegally Sighted Look at VR Accessibility — Jesse Anderson: #ID24 Nov 2017

<https://www.youtube.com/watch?v=SpYH093s3yM>

E31 – Interview with Jamie Knight – Part 1

<https://a11yrules.com/podcast/e31-interview-with-jamie-knight-part-1/>

Conferences of Interest

#GAconf

<https://www.gaconf.com/conference/>